KPRISHEP@GMAIL.COM KONSTANTIN-PRISHEP.COM +48 696 269 445 linked.in

I take an interdisciplinary approach to my work. As a designer, builder and artist, my intention is to create conscious design that reflects the needs of the context. The aim of my work is to propose alternatives in the social, political and ecological organization of space.

PORTFOLIO: konstantin-prishep.com/portfolio/web/

LANGUAGES: English: Native | Russian: Native | German: B2

#### PROFESSIONAL EXPERIENCE

# Since 2010 Software Engineer, Freelance, Berlin, Germany

- Design using wireframes and prototypes in Figma/Sketch/Adobe CC.
- MERN Stack (MongoDB, Express, React, Nodejs),
- Development of Wordpress themes and plugins (PHP)
- Implementation of dynamic and interactive functions such as forms, animations, interaction elements and dashboards.
- Development/use of RESTful APIs
- Optimizing websites for performance, security and SEO.
- Work with customers and stakeholders to understand their requirements, provide feedback and deliver high quality solutions.
- Client focus on NGOs/Non profit and art/creative sector.

# Nov. 2018 March 2020

# Full stack Developer, Like A Bandit inc. New York, NY USA

- From the ground up built E-commerce app using MERN Stack
- Shipping/tracking/notification system
- · Maintained and documented code base.

# Nov. 2018

# Self-employed, Belarus

March 2020

• Interior renovation, building, sustainable building method. Architecture.

## Nov. 2011 Oct. 2012

# Frontend Web Developer, IB5K inc - New York, NY USA

- Development of business software with the aim of social benefit and increased transparency.
- Programming of publicly accessible government websites.
- Languages: Javascript, HTML, CSS+, PHP, Perl, Ruby.

#### PROFESSIONAL EXPERIENCE

2008

Landscape planning and maintenance, Gem Spear, San Francisco, CA USA

 Planning / landscape architecture
 Advice and analysis of best practice in landscaping.
 Technical aspects of water and soil management.

 Artistic Assistant, Richard Bergner, San Francisco, CA USA

 3D model building, woodwork.

 Community engagement, social and environmental activism, USA

### **EDUCATION**

2022 2023	Post-graduate Diploma Sustainable Architecture. (Critical Concrete) Escola Superior Artística do Porto, Porto, Portugal
2008 2011	Landscape Gardening, Peralta Community College, Oakland, USA
-2003	Computer and Information Science, University of Connecticut, USA

#### **SKILLS**

MongoDB, Express, React, NodeJS (3+ yr.)

HMTL5, CSS/SASS, JavaScript (15+ yr.)

PHP, MySQL (15 yr.)

Adobe CC (15+ yr.)

Figma (3 yr.)

Asana (5+ yr.)

Wordpress (10+ yr)

Graphic Design / Publishing

Web design / Programming

Painting and Illustration

Botany and horticulture

Carpentry and Woodwork

Sound design & Analog electronics

Wordpress (10+ yr)

Prototyping/3D modeling

UI/UX Design(5+ yr.)

#### **VOLUNTARY ACTIVITIES**

- Completion of a two-year permaculture program.
- Over a decade of activism on environmental issues.
- Worked in sustainable design in and constriction.
- Practicing interdisciplinary artist.

- Worked in several innovative organizations and pilot projects in the field of urban ecology.
- Held an art scholarship at Culture-Push in New York.
- Renovated several residential buildings and apartments.